

MORPH

NAME	DAMAGE TAKEN	WOUNDS (-10 EACH)	
SIZE	COST		
PORTRAIT			
BODY STATS			
Durability		RANK	
Wound Threshold			
Death Rating			
MOVEMENT RATE		BASE	FULL
POSITIVE MORPH TRAIT		LEVEL	COST
NEGATIVE MORPH TRAIT		LEVEL	BONUS
WARE			
POOLS			
VIGOR REF & SOM	spent	REST	Short <input type="checkbox"/>
			Long <input type="checkbox"/>
INSIGHT COG & INT	spent	Short <input type="checkbox"/>	Long <input type="checkbox"/>
MOXIE SAV & WIL	spent	Short <input type="checkbox"/>	Long <input type="checkbox"/>
FLEX ALL	spent	Short <input type="checkbox"/>	Long <input type="checkbox"/>
MORPH NOTES			

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